class Solution {

public:

bool judgeCircle(string moves) {

if(moves.size()==0)return false;

int r=0,i;

for(i=0;i<moves.size();i++)

{

if(moves[i]=='R'||moves[i]=='U')

r++;

else r--;

}

if(r==0)return true;

return false;

}

};